

Change log for work done after the retail release of v406AH on 5 May 2006. v406AH was the last publicly available version of TacOps 4.

The v406AI items below were released to the TacOps4 Face Book group on 1 January 2024.

060503 Bug fix. The Unit Information window displayed incorrect values for the amount of ammunition remaining in a unit map marker.

070405 Added the following unit types: UK Tank Centurion Mk5/2 and US Tank M48A5.

070405 User request. Replaced AT4 LAAW in all Netherlands units with Panzerfaust 3.

231221 Searched v406AH code for indications of work done after 26 April 2006. Found nothing significant through Dec 2006. Added some units and weapons in Mar 2007 and April 2007. Found nothing significant through Dec 2007. Nothing in 2008. Minor tweaking of data base windows in May 2009. Nothing from 2010 through 2022. Nothing in Jan and Feb of 2023.

230305 and 230306 Tweaked about 30 variable declarations. Could have been early attempt to compile the program on the old Gateway laptop using Visual C++ v6.

2312?? through 231221. Did much v4 tweaking, plus addition of new unit types and weapon types backfitted from v520AJ.

231220 Backfitted the following unit types and associated weapons from v520AJ to v4.

NL APC CV9035 PRI
NL APC CV9035 Cmd
US RECV M1117 ASV.
US ATGMV M113A1 with TOW1
US Tank M48A5
UK Tank Centurion Mk5/2
IS Tank Merkava Mk 1
IS Tank Merkava Mk 2
IS Tank Merkava Mk 3

IS Tank Merkava Mk 4
IS Tank Magach 7C
IS APC Achzarit
IS APC Nagmachon
IS Tank M1 Super Sherman
IS Tank M50 Sherman
IS Tank M51 Sherman
IS Tank AMX13 75
US Tank, M5 Stuart
US Tank M10 TD
US Tank M18 TD
US Tank M24
US Tank M26
US Tank M36 TD
US Tank M36+ TD
US Tank M41
US Tank M46
US Tank M47
US Tank M48
US Tank M48A3
US Howitzer SP 75mm M8
GM Puller SdKfz3 2t
GM Puller SdKfz7 8t
GM Puller SdKfz9 18t
GM Puller SdKfz10 1t
GM Puller SdKfz11 3t
OP Amphibian K61
OP Amphibian PTSM
OP Amphibian PTSM w Trailer

231220 Removed the network player limit of 20.

231221 Backfitted a 2007 feature from v520AJ. Wheeled crew served weapons such as AT guns, on map arty, and the like now use the same attrition method as dismounted infantry so that effective enemy fire causes incremental personnel casualties instead of instant unit destruction.

231228 Added a "STANAG View" button to the Reports/Weapon Data Base window to facilitate determining the STANAG 4569 "armor protection level" of vehicles in TacOps. When the button is check marked, the displayed weapon

info lines will be translated from their TacOps values into the standard range marks used in STANAG 4569 of 0m, 30m, 200m, and 500m. Seeing this information in the STANAG format is useful to my adding new unit and weapon types, and is likely of interest to some helpful critical users.

231231 Finished addition of following units:

GM APC Dingo 2A3 HMG
GM APC Dingo 2A3 LMG
GM APC Dingo 2A3 AGL
GM APC Dingo 2A3 Ambulance
GM INF ATGM MELLIS Team.
GM APC Puma C with MELLIS/Spike LR
GM APC Marder 1A3 w MELLIS ATGM
GM Inf AGL 40mm Team

The v406AJ items below were released to the TacOps4 Face Book group on 6 January 2024.

240105 Changed armor protection on the GM Boxer variants from 44 mm all around to 65 mm all around. This change brought Boxer armor to STANAG 4569 level 5.

240105 Decreased the armor penetration for NATO 25mm automatic cannon by 2 mm. Increased the armor penetration for NATO 30mm automatic cannon by 2 mm. This was done to assist in a future review of the STANAG 4569 levels for APCs and IFVs in the TacOps data base.

240105 Added GM M3 Amphibious Rig VLB (bridging). Will need more code to improve its abstraction. The current abstraction does not adequately represent its ability to act as both a ferry and a stationary bridge. Also the bridge installation happens too quickly [currently 5 minutes instead of 30 minutes] to build a 100 meter bridge. Still useful for a CPX umpire.

240106 Added US Aircraft UAV FSC and OP Aircraft UAV FSC. These units provide a fire support coordination bonus that increases the responsiveness and accuracy of artillery fire on enemy units under observation by the UAVs.

The v406AK items below were released to the TacOps4 Face Book group on 21 January 2024.

240107 Stomped an old coding annoyance. Eliminated the UAMESTRS2 app strings resource. Copied old UAMESTRS2 app strings into the UAMESTR app strings resource. This dates back to the 1990s when the Mac ResEdit program could not build a string resource containing more than about 650 strings. v4 v5

240108 Deleted most model names from rifles and MGs; M16, C7, Steyer, C9, G36, L86, L85, Minimi, MG36, MG3, GP30, etc. Done to reduce duplicative weapon data base entries.

240108 Added following units.

GM INF HQ Command P8

GM INF HQ Command [-] P4

GM Inf PzGrenGrp P8

GM Inf PzGrenTrp P4

240109 Added following units.

GM VLB Leguan AVLB

240112 Added following units.

GM LUV Wolf W463

GM APC Eagle IV HMG

240113 Added following units.

GN Truck 15t Multi FSA MMG

GM IFV Boxer sWaTrg with Puma turret

240113 Added following weapon for the Puma turret.

GM MG 5.56mm Coaxial

240115 Changed armor in two GM Fenneks and two NL Fenneks from 20 mm to 26 mm.

240119 Added following ISOC 20'x 8' shipping containers that can be loaded, transported, and unloaded by GM Truck 15t Multi FSA MMG. They can be occupied by ground personnel. The sim purpose of these items is to be determined by experimentation. (more function code will be needed)

C20 Cmd & Ops
C20 Hygiene
C20 Kitchen/Dining
C20 Medical
C20 Morale
C20 Office
C20 Quarters
C20 Supply
C20 Transporter
C20 Workshop

240119 Added following units.

GM RV Bpz 3 Buffel

GM Aircraft UAV Mikado (more function code will be needed)